



Governors State University's Theatre and Performance Studies program is seeking a Lighting Designer for its upcoming spring dance production of *Body Language*.

General Show Information

- All rehearsals will occur on the Governors State campus located in Chicago's south suburbs.
- Performance dates: Thursday, March 28th and Saturday, March 30th.
- More about the show: <https://www.govst.edu/GSUDanceBODYLANGUAGE/>

Lighting Designer Responsibilities

- Design the lighting for TAPS's dance production of *Body Language*
- Create and implement a lighting plot with in-house lighting equipment per the design
- Collaboratively work with the production team
- Keep impeccable financial paperwork and receipts
- Coordinate a focusing and cueing schedules with production staff
- Adhere to the production deadlines
- Program the board and troubleshoot during the production
- Work professionally with student crew members
- Prepare and update lighting paperwork
- Perform additional duties and responsibilities as assigned

Duties in collaboration with the Production Manager

- Share documentation for archival records
- Submit production financial records and receipts

Qualifications

- Proven dance Lighting Design experience
- Ability to travel to the Governors State campus
- Ability to attend all production meetings, design meetings, load-in, and tech.
- Able to carry out all duties in a timely manner, with a positive attitude
- Ability to communicate clearly and in a timely manner
- Good time management and budgetary skills

The salary for this position is \$1,100.00.

If interested, send a resume, cover letter, and two references to the Production Manager, Staci Corum, at scorum@govst.edu

* For more information about GSU's TAPS program, visit: <https://www.govst.edu/taps/> or <https://www.facebook.com/TAPSGSU>